

COMMITTEE MEMBERS

Stephanie Banner Human Resources

April Blathers Veterans Benefits/Claims

Leslie Busby-Amegashie Veterans Benefits/Grants

VACANT Veterans Benefits/Claims

VACANT Diversity Subcommittee Chair

> Kevin Hampton Committee Secretary Veterans Museum

Shantell Henderson Veterans Benefits/VORP

> Russ Horton Committee Chair Veterans Museum

Jeff Hughes Veterans Benefits/Cemeteries

Jeanne Lind Appreciation Subcommittee Chair Veterans Homes

Patrick Meyer Involvement & Input Subcommittee Chair Veterans Homes

Shannon Miller Morale & Fun Subcommittee Chair *Public Affairs*

> Matt Niehaus Enterprise Services

Kristy Smith Veterans Benefits/Cemeteries

> VACANT Veterans Homes

Victoria Simonson Wellness Subcommittee Chair Human Resources

> VACANT Committee Co-Chair *Public Affairs*

Angela Zilliox Human Resources Wisconsin Department of Veterans Affairs

Tony Evers, Governor | Mary M. Kolar, Secretary

NOTICE AND AGENDA OF MEETING OF THE CULTIVATING CULTURE COMMITTEE (EQUITY AND INCLUSION ADVISORY COMMITTEE)

Date: Wednesday, April 6th, 2022, 2:00pm - 3:00pm

Join via TEAMS: Click here to join the meeting

Join via phone (toll-free): 1-608-571-2209, PW: 550 948 951#

Please take notice that the Cultivating Cultures Committee will conduct its next regular meeting on *Wednesday, Wednesday April 6th at 2:00pm via TEAMS and telephone.* The public is invited to participate. The Committee may hear briefings, hold discussion, and act on any item on this agenda.

Please mute your device unless recognized by the Chairperson

<u>Agenda</u>

- 1. Welcome; Call to order; Roll call (please mute phones)
- 2. Certification of notice of meeting
- 3. Adoption of meeting minutes
- 4. Subcommittee chair reports
 - a. Appreciation
 - b. Diversity
 - c. Involvement and Input
 - d. Morale and Fun
 - e. Wellness
- 5. Old business
 - a. Employee survey
- 6. New business
 - a. CCC Co-Chair election
 - b. CCC recruitment messaging: Who We Are and What We Do
- 7. Public comment
- 8. Future agenda items
- 9. Adjournment